Effective Semester / Session: Fall 2012

Type of Action:
- New
- Modification
- Move to Inactive (Stop Out)
- Cancellation

Course Alpha and Number: AR 101

Course Title: Introduction to Art

Reason for initiating, revising, or canceling:
This course guide is being modified to reflect changes in the degree requirements met by the course, the course activities and design, instructional goals, student learning outcomes, and assessment measures, and updating the edition of the textbook.

Barry A. Wonenberg  10/1/12
Proposer  Date

Thomas D. Sharts  10/1/12
Department Chair  Date

Barbara K. Merfalen  10/1/12
Dean of Academic Programs and Services  Date
Course: AR 101 Introduction to Art

1. Department
   Social Sciences and Fine Arts

2. Purpose
   Introduction to Art provides the student with a general overview of art history, develops skills in the critical evaluation of art, and encourages the development of personal aesthetics. In addition, the student is given studio art experiences to reinforce the concepts taught. The course contributes to a well-rounded education that includes knowledge and understanding of the great cultural and artistic achievements of humanity and empowers students to take responsibility for the aesthetic quality of their immediate environment. The written analysis of art works helps develop critical thinking and communication skills.

3. Description

   A. Required/Recommended Textbook(s) and Related Materials
      Required:
      Readability level: Grade 10

   B. Contact Hours
      1. Lecture: 3 hours per week / 45 hours per semester
      2. Lab:
      3. Other:

   C. Credits
      1. Number: 3
      2. Type: Regular degree credits

   D. Catalogue Course Description
      This course covers major art trends and their place in history. The content includes art media, techniques, elements and principles of design, art criticism, and aesthetics. Prerequisite: None. English Placement Level: EN 093/094. (Offered Fall and Spring)

   E. Degree or Certificate Requirements Met by Course
      This course fulfills the General Education fine arts or arts and humanities requirement for the B.S. degree in Education, the A.A. degree in Liberal Arts, the A.S. degree in Natural Resource

F. Course Activities and Design
This course incorporates lectures, slides presentations and discussions, demonstrations, field trips, studio art activities, and a research presentation. Small-group projects, and graded in-class writing assignments, library research, and a sketchbook journal are used to reinforce learning. Course activities also include periodic quizzes and midterm and final exams. In addition this course incorporates Web enhanced learning activities – Forums, Online assignments and pre tests – and the creation of an Electronic Portfolio.

4. Course Prerequisite(s); Concurrent Course Enrollment; Required English/Mathematics Placement Level(s)
Prerequisite(s): None
English Placement Level: EN 093/094

5. Estimated Cost of Course; Instructional Resources Needed
Cost to the Student: Tuition for a 3-credit course; the cost of the textbook; the cost of some art supplies; and any applicable fees.

Cost to the College: Instructor’s salary.

Instructional resources needed for this course include chalk and chalkboard, multi-media projector and slides, slide projection screen, use of kiln in building T, drawing boards, TV/VCR and videotaped and DVD programs, in-class (cross platform) desktop computers (8) and software (with updates), color inkjet printer, internet access, mat cutter, drawing easels, sink, large tables, bulletin board and thumbtacks, masking tape, staple gun and staples, hot glue guns and glue sticks, shelves and storage units, library books and periodicals to be identified by the instructor, and various art supplies, tools, and equipment items, in addition to cleaning supplies for art tools.
6. **Method of Evaluation**

Student grades will be based on the regular letter grade system as described below:

- **A**: Excellent – grade points: 4.0;
- **B**: Above average – grade points: 3.0;
- **C**: Average – grade points: 2.0;
- **D**: Below average – grade points: 1.0;
- **F**: Failure – grade points: 0.0.

NMC's grading and attendance policies will be followed.

7. **Course Outline**

This is a topical outline and does not necessarily indicate the sequence in which the material is presented.

1.0 **Art and Culture**
   - 1.1 Purposes and functions of art
   - 1.2 Examples of art from various cultures
   - 1.3 Subject matter
   - 1.4 Cultural influences

2.0 **Art Forms**
   - 2.1 Media and tools
   - 2.2 Two-dimensional and three-dimensional art
   - 2.3 Elements of art
   - 2.4 Principles of art
   - 2.5 Principles of design
   - 2.6 Form and meaning

3.0 **Art Criticism**
   - 3.1 Craftsmanship
   - 3.2 Aesthetic scanning techniques
   - 3.3 Cultural and historical influences
   - 3.4 Criticism of art works

4.0 **Aesthetics**
   - 4.1 Definition of aesthetics
   - 4.2 Emotional impact of art
   - 4.3 Personal judgment
   - 4.4 Aesthetics and culture
Course: AR 101 Introduction to Art

5.0 Art History
5.1 Stone Age through Middle Ages
5.2 Renaissance through Post-Impressionism
5.3 Modern art
5.4 Art in the Americas
5.5 Art in the Middle East
5.6 Art in Africa
5.7 Art in Asia
5.8 Art in the Pacific region
5.9 Local artists

6.0 Art Production
6.1 Painting
6.2 Printmaking
6.3 Drawing
6.4 Sculpture

8. Instructional Goals
This course will introduce students to:

1.0 The relationship between the arts and culture, including both traditional and contemporary art forms;

2.0 The visual arts and how they communicate the intent of the artist;

3.0 A formal process for analyzing a work of art that considers cultural, historical, and individual influences based on the artist's use of sensory, formal, technical, and aesthetic properties;

4.0 Aesthetics as both a personal and cultural philosophy that determines the significance of a work of art;

5.0 Various studio art projects, media and tools, in order to illustrate and reinforce the concepts learned in the study of art production;

6.0 Identifying specific 2-dimensional and 3-dimensional works of art, and how artists emphasize various elements and principles of design;

7.0 Changes in artistic expression as developed over time and in various cultures, which may include prehistoric through modern art, arts of the Americas, the Middle East, Africa, Asia, and the Pacific region;
8.0 Processes of self-evaluation using a formal model for critique based on projects created in the studio portion of the course; and

9.0 Major trends or developments in art history.

9. Student Learning Outcomes
Upon successful completion of course, students will be able to:

1.0 Identify selected art works by time period, culture, and artist, and compare and contrast art works of different times and cultures;

2.0 Recognize that art is a visual communication of ideas;

3.0 Analyze a work of art using a formal process, that considers cultural, historical, and individual influences based on the artist's use of sensory, formal, technical, and aesthetic properties depicted in the artwork;

4.0 Compare the personal and cultural philosophies that determines the aesthetic significance of a specific artwork;

5.0 Create works of art, and recognize various media and tools used in the production of art;

6.0 List and describe the emphasized elements and principles of design used in specific 2-dimensional and 3-dimensional works of art;

7.0 Compare the changes in artistic expression in different cultures;

8.0 Evaluate their own studio work of art discussing their likes and dislikes based on the use of formal model for critique; and

9.0 Identify the major trends or developments in art history.

10. Assessment Measures
Assessment of student learning may include, but not be limited to, the following:

1.0 Quizzes, a midterm, and a final comprehensive examination to evaluate the student's knowledge and abilities in cognitive reasoning and the identification, interpretation, comprehension, and application of the basic historical relevance and concepts in the visual arts.
Course: AR 101 Introduction to Art

2.0 Studio art projects, class participation, and a self-evaluating written journal that demonstrate an understanding of visual arts, historical reference and social relevance.

3.0 Studio art projects that demonstrate understanding of the basic principles and elements of design and incorporate historical relevance and influences in the visual arts. These projects tend to be self-reflective and interpretive in nature.

4.0 Portfolio evaluation that addresses but is not necessarily limited to imagination, comprehension of ideas and concepts, originality, technical quality, presentation, success in solving the visual problems assigned, and the student's growth and progress over the semester.